

Active system-to-system notifications

Notificationtype	Payload	Column	Description	Internal only	Released	Comment
PersonNew	NameregisterId	navneregister.id	New person created		Yes	
PersonChanged	NameregisterId Version 2.0 "SubType": "Changetype" "AdditionalInformation": "Id of changed object"	navneregister.id	Person has changed		Yes	See table below for list of changetypes for this notification.
SalesStatementNew	SalesStatmentId	forkjop_bestilling.id	New salesstatement from broker portal		Yes	
SalesStatementChanged	SalesStatmentId	forkjop_bestilling.id	HF.Classic		Yes	
PreemptionNew	PreemptionId	forkjoepsrett.id	New preemption registered		Yes	
PreemptionChanged	PreemptionId	forkjoepsrett.id	Preemption has changed		Yes	
PreemptionPotentialBuyersChanged	PreemptionId	forkjoepsrett.id	New potential buyer has registered interest in a preemption		Yes	
DebitInvoiceNew	ClaimId	krav.i_kravid	New claim invoice		No	On hold
DebitInvoiceToDebtCollection	ClaimId	krav.i_kravid	Claim invoice to debt collection		Yes	
CreditorInvoiceNew	InvoiceId	lev_faktura.id	New credit invoice		No	
CreditorInvoiceApprovalNewOrModified	GodkjenningId	godkjenning.id	Credit invoice approval new or modified		Yes	
CreditorInvoiceApprovalToHistory	GodkjenningId	godkjenning.id	Credit invoice approval set to history	Yes	Yes	
CreditorInvoiceApprovalLineModified	GodkjenningId, Linjeld, NavneresterId, Status		Approval status changed	Yes	No	
CreditorInvoiceApprovalAttachmentModified	GodkjenningId	godkjenning.id	Attachements modified	Yes	No	
InvoiceApprovalInitiateTransfer			Starte transferering active invoice approvals to cloud database	Yes	No	

PersonsMerged	<pre> { "OldNavneregisterId" = "string" "NewNavneregisterId" = "string" } </pre>	navneregister.id	Person merged in HF.PB	Yes	No	
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PersonChanged

SubType	Description	Additional information
MemberNew	New member	AndelseierBbl.Andelsnr / MemberNumber (Membership API)
MemberChange	Member data changed	AndelseierBbl.Andelsnr / MemberNumber (Membership API)
UnitChange	Connected to unit or change on connected unit	Enhets.Id / Unit.Id (Housing API)
BoardMemberChange	Connection to board added or changed.	Board Id (Board API)

For a more detailed description of individual system notifications read this: [Detailed specification of system notifications](#)